

COUNCIL:

28 NOVEMBER 2019

REPORT OF THE DIRECTOR OF GOVERNANCE & LEGAL SERVICES

APPOINTMENT OF MEMBERS TO SERVE ON OUTSIDE BODIES

Reasons for the Report

1. To receive nominations and make appointments of Council representatives to statutory and non-statutory outside bodies.

Background

2. The Constitution provides that the Council will, from time to time, receive nominations and make Member appointments as necessary to serve as representatives of the Council on outside bodies.
3. The Council at its Annual meeting on 23 May 2019 received nominations and agreed appointments of Members to serve on bodies which are required on an annual basis and other vacancies.
4. The Council from time to time receives nominations to vacancies that occur during the Municipal Year.

Issues

5. The Council is asked to receive a nominations to following bodies: -

Body	Vacancy Information
Willie Seager Memorial Homes Trust.	One vacancy to replace Councillor Lister.

6. The Party Group Whips were advised of these vacancies on 18 November 2019 and nominations received will be detailed on the Amendment Sheet to be circulated at the Council meeting.

Legal Implications

7. The appointment of individuals to serve on outside bodies is a Local Choice function under the Local Authorities (Executive Arrangements) (Functions and Responsibilities) (Wales) Regulations 2007. In the approved Scheme of

Delegations the Council has determined that responsibility for the proposed appointments shall rest with Full Council.

Financial Implications

8. There are no financial implications arising as a direct consequence of this report.

RECOMMENDATION

The Council is requested to receive nominations and approve appointments as set out on the amendment sheet to the following bodies:

- (a) Willie Seager Memorial Homes Trust.

DAVINA FIORE

Director of Governance & Legal Services and Monitoring Officer

22 November 2019

Background Papers

Register of Appointments to Outside Bodies

Annual Council 23 May 2019 - Appointment of Representatives to Outside Bodies